

PUPPETS

PURPOSE:

To encourage the presentation of biblical stories through the use of puppets.

PROCESS:

Each participating congregation will:

- Select appropriate puppet script to be presented live, related to the current year's LTC theme
- Determine that participants are performing in no more than two puppet teams, though not in the same session.
- Locate and arrive at the Staging Area 15 minutes before the event. *The Staging Area is shared space. No modifications shall be made to the area by individual congregations. The Staging Area shall be cleared of team items after the performance has concluded.*
- Send team coach to notify the Event Coordinator that the team is present.
- Complete all General Event Rules (p 19) and Convention Event Rules (p 68).

The Judge will:

- Complete all Convention Event Rules (p 68).

The Ambassador will:

- Escort the teams from the staging area to the event rooms
- Announce the teams for the judges and audience.
- Complete all Convention Event Rules (p 68).

The Event Coordinator will:

- Complete all General Event Rules (p 19) and Convention Event Rules (p 68).

TEAM EVENT – Print out the Team Event Participation List from the on-line registration system and turn in when the team checks in at the event. Do not mail in with registration.

RULES:

1. Each team will have 10 minutes to set up, perform and exit the stage area. In grades 3-6 the play will be at least three minutes in length and in grades 7-12 the play will be at least four minutes in length.
2. Each team will enter with props and puppets from room door after they are announced. The time will begin at that time. Time will stop when all puppeteers have cleared the stage.
3. Adults may help in set-up and take down of props. Adults will be clear of the stage area during the performance.
4. Each play will be presented live. Tapes recording of the special effects are allowed, but no tape recording of dialogue will be allowed.
5. The puppet teams may use no electrical plugs; all tape players and lights need to be run by battery. For safety and judging reasons, the room will not be dimmed or blacked out.
6. The performance stage that HOALTC provides is placed on the drama platform (18 feet wide by 8 feet deep), has a front wall that is 12 feet wide and 4 feet tall, and a back wall that is 12 feet wide and 6 feet tall. There is 3 feet between the front and back wall; the walls may be connected by a pipe that angles between and connects the top ends of each wall. The stage 'wall' consists of black drape material. There is a link to a diagram on www.hoaltc.org, the convention events page. If you have not seen an HOALTC Puppet event before, please be sure to talk to someone who has been a puppet coach in the past, and get pictures of the setup.
7. All forms of puppetry are acceptable, i.e. marionettes, karaoke, etc.

PUPPETS 2012 Heart of America Leadership Training for Christ “Journey of Faith” Genesis		Event Coordinator's award:		
		Gold	Silver	Bronze
	Exemplary	Competent	Developing	
Script Content	<input type="checkbox"/> The script was very original and well written, held the audience attention, and Biblical principles were evident throughout. <input type="checkbox"/> Excellent character development	<input type="checkbox"/> The script was interesting and held the audience attention and Biblical principles were evident some of the time <input type="checkbox"/> Moderate character development	<input type="checkbox"/> The script held the audience attention some of the time <input type="checkbox"/> Some character development	
Message	<input type="checkbox"/> The main content of the drama was extremely relevant to this year's theme.	<input type="checkbox"/> The main content of the drama was relevant to this year's theme.	<input type="checkbox"/> The main content of the drama was somewhat relevant to this year's theme.	
Acting	<input type="checkbox"/> Expertly connected with audience using eye contact <input type="checkbox"/> Expertly pronounced and projected the spoken word <input type="checkbox"/> All lines were memorized and delivered <input type="checkbox"/> Emotion was expertly delivered using voice and gesture <input type="checkbox"/> Movement on stage greatly enhanced story	<input type="checkbox"/> Connected with audience using eye contact <input type="checkbox"/> Pronounced and projected the spoken word <input type="checkbox"/> Most lines were memorized and delivered <input type="checkbox"/> Emotion was delivered using voice and gesture <input type="checkbox"/> Movement on stage enhanced story	<input type="checkbox"/> Some connection with audience using eye contact <input type="checkbox"/> Pronounced and projected the spoken word some of the time <input type="checkbox"/> Some lines were memorized and delivered <input type="checkbox"/> Some emotion was delivered using voice and gesture <input type="checkbox"/> Movement on stage somewhat enhanced story	
Visuals Sound	<input type="checkbox"/> Props were very appropriate and enhanced story well. <input type="checkbox"/> Sets, if used, enhanced story well. <input type="checkbox"/> Costumes, if used, greatly enhanced characterization <input type="checkbox"/> Sound effects/background sound , if used, greatly enhanced story <input type="checkbox"/> Visuals and sound effects were used safely	<input type="checkbox"/> Props were appropriate and enhanced story. <input type="checkbox"/> Sets, if used, enhanced story. <input type="checkbox"/> Costumes, if used, enhanced characterization <input type="checkbox"/> Sound effects/background sound , if used, enhanced story	<input type="checkbox"/> Props were somewhat appropriate. <input type="checkbox"/> Sets, if used, enhanced story somewhat. <input type="checkbox"/> Costumes, if used, enhanced characterization somewhat. <input type="checkbox"/> Sound effects/background sound , if used, enhanced story somewhat <input type="checkbox"/> Visuals and sound effects were not used safely	
Puppetry	<input type="checkbox"/> Puppets were extremely life-like in their movements and actions. <input type="checkbox"/> Puppets interacted with each other and did not sink while on stage.	<input type="checkbox"/> Puppets were life-like in their movements and actions. <input type="checkbox"/> Puppets interacted with each other and did not sink while on stage most of the time	<input type="checkbox"/> Puppets were not very life-like in their movements and actions. <input type="checkbox"/> Puppets interacted with each other and did not sink while on stage some of the time	
Time Limit Teamwork	<input type="checkbox"/> The play was a minimum of 3 minutes (3-6) or 4 minutes (7-12), with total elapsed time including setup and exit of 10 minutes or less. <input type="checkbox"/> The team had cooperative interaction from set up to take down.		<input type="checkbox"/> The play was not a minimum of 3 minutes (3-6) or 4 minutes (7-12), or the total elapsed time including setup and exit was 10 minutes or less. <input type="checkbox"/> The team did not have cooperative interaction from set up to take down.	
Overall Effectiveness	<input type="checkbox"/> The presentation was very interesting and entertaining. I would like to see another drama presented by this group.	<input type="checkbox"/> The presentation was interesting and entertaining.	<input type="checkbox"/> The presentation was somewhat interesting or entertaining.	
Judge's comments:				
Please help us improve this rubric each year by submitting Feedback on the website within 30 days of the end of the convention.				